## 2017 King of the Mountain Fall Classic Official Rules – High School

- 1. Games will consist of two 22-minute running time halves and a 2-minute half time.
- 2. Each team will play three games with playoffs to follow for the top seed in each division. Playoffs will be one 30-minute game, no halftime.
- 3. Tie breakers as follows:
  - 1. Head to Head
  - 2. Goal Differential
  - 3. If a team is eliminated then it goes back to Head to Head
  - 4. Goals Against
  - 5. If a team is eliminated then it goes back to Head to Head
  - 6. Goals For
- 4. National Federation High school (NFHS) Rules will be used.
- 5. Penalty time will be kept exclusively by the officials on the field. Penalty time will not start until the player assessed with the penalty is on one knee in the penalty box.
- 6. There will be NO timeouts.
- 7. Fighting will result in immediate ejection from game and possible expulsion from tournament.
- 8. Every player must wear the issued uniform of their team with corresponding roster numbers. Every player must be properly equipped, including mouth guard.
- 9. Teams will be assessed a delay of game penalty if they are not ready to begin play at their scheduled field at their scheduled time. (Please make every effort to be punctual... We are on a tight schedule).
- 10. Overtime will consist of a 3 on 3 Braveheart. A face off man and 2 wing players. Only 1 Pole is allowed. Each team has a Goalie who cannot go over the midline, unless another player stays on-sides. No substitutions will be allowed. Sudden Victory.
- 11. Play Hard, Compete, and Have Fun!